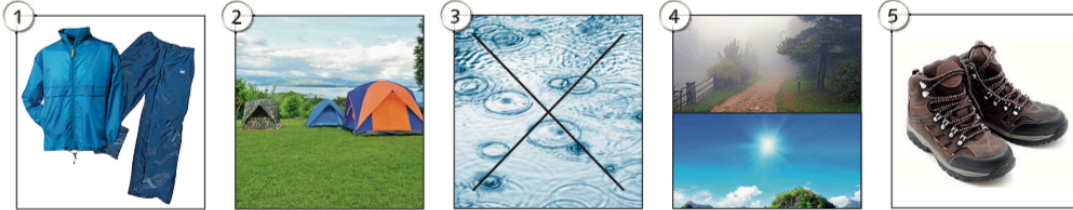


2. WORKBOOK: p. 63 ex. 3,4, p. 64 ex. 5,6, p. 65 ex. 7, 8

p. 63

3  The Adventure Club

Look at the dialogue on page 90 in your book. Copy a sentence from the dialogue for each picture.

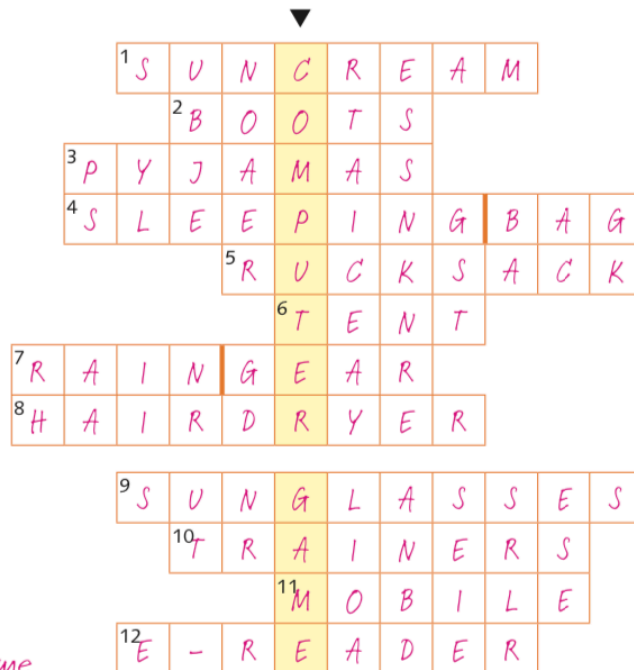


- 1 *You'll need a jacket and rain trousers too.*
- 2 *Where will we sleep? In tents?*
- 3 *But I hope it won't rain.*
- 4 *The forecast is OK – sunny on Saturday and a bit foggy on Sunday.*
- 5 *You'll need walking boots.*

► SB p. 90

4 Things for a trip

a) Write words 1–12 and find the two words in yellow.



The words in yellow are: *computer game*

b) What other things could you take on a trip? Write as many as you can!

(camera, shirt, jacket, hat, gloves, book, socks, food, drinks, cards, pen, etc.)

p. 64

5 Camping on Dartmoor.

Look at the picture and complete the sentences below.



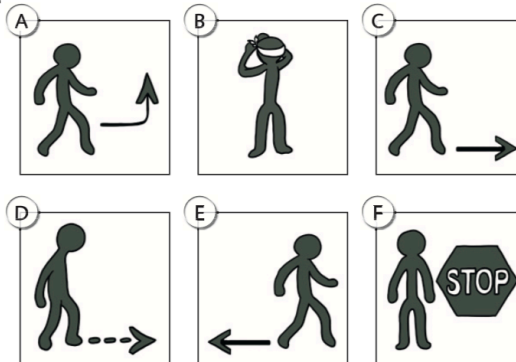
- 1 In the middle I can see three tents and some sleeping bags
- 2 On the right some kids are swimming in the river.
- 3 Between the tent and the river a pony is eating the kids' food.
- 4 The kids on the left are cooking something to eat.
- 5 Behind them there are some sheep.
- 6 The problem is that there's a black cloud/it will rain.

► SB p. 91

6 The maze game

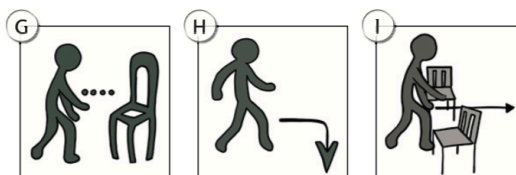
a) Match the phrases 1–5 with the right pictures.

- 1 Go back one step. Picture: E
- 2 Go through the middle. Picture: I
- 3 Walk slowly. Picture: D
- 4 Cover¹ your eyes. Picture: B
- 5 There's a chair in front of you. Picture: G



b) Now write the four instructions for the other pictures.

- 1 Go/Turn left. Picture: A
- 2 Go straight on. Picture: C
- 3 Stop! Picture: F
- 4 Go/Turn right. Picture: H



¹ cover bedecken

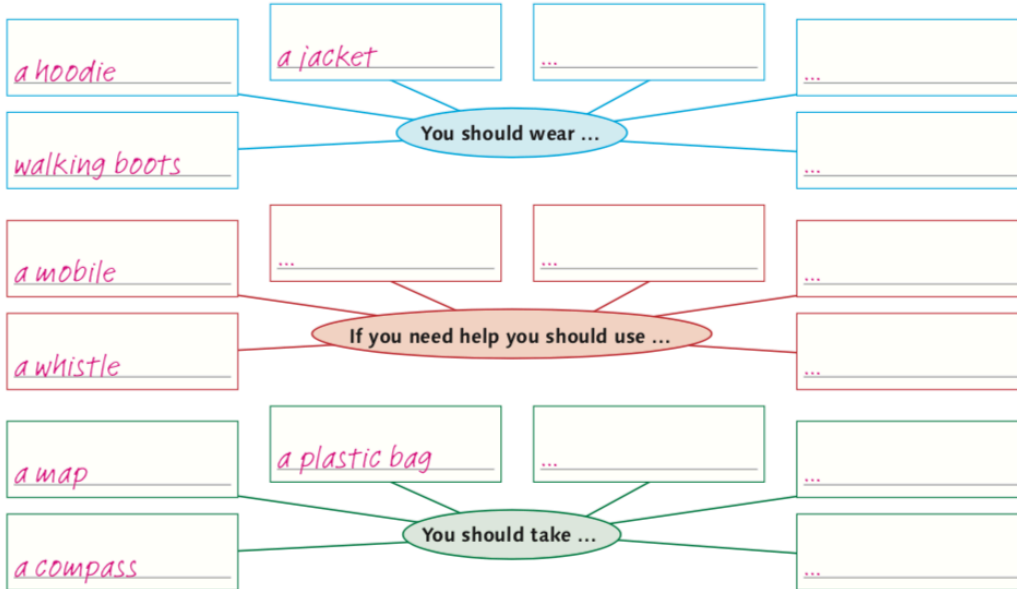
► SB p. 92

p. 65

7 Going on a trip

a) Write the words in the right network.

- a compass • a hoodie • a jacket •
- a map • a mobile • a plastic bag
- walking boots • a whistle



b) Write more words in networks above¹ – as many as you can.

c) Now look at the two rules below. They're **wrong!** Write correct rules.

► If you need help, you should be quiet.

If you need help, you should shout / make a noise / use a whistle.

► If you need help, you should leave the group.

If you need help, you should stay together.

6507

► SB p. 93

8 Your trip to Dartmoor

Imagine² you'll walk for two days on Dartmoor next week. You'll sleep in a tent and you'll have to cook in the evening. Your leader wants to know what you'll take and why. Write five things.

More help p.85

Example: *I'll take a whistle because I can use it if I need help.*

1 *I'll take a sleeping bag because I don't want to be cold at night.*

2 *I'll take two bottles of water because I don't want to be thirsty.*

3 *I'll take my e-reader because I like reading when I go to bed.*

4 *I'll take my walking boots because they're very comfortable.*

5 *I'll take crisps because I'm often hungry when I walk.*

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¹ above oben, darüber ² imagine sth. sich etwas vorstellen

► SB p. 93